

THE CLAIMS

1. (Currently amended) A system supporting media display sequencing, the system comprising:

a television display at a first location;

storage at the first location for storing media;

a user interface for identifying media as one of idle state media and scheduled media;

set top box circuitry at the first location communicatively coupled to support consumption of at least one of idle state media and scheduled media by the ~~first~~ television display; and

the set top box circuitry at the first location causing the displaying, from the storage at the first location, of idle state media when no scheduled media is available.

2. (Currently amended) The system of claim 1 wherein the identified media comprises ~~at least one or more~~ of audio, a still image, video, and~~/or~~ data.

3. (Currently amended) The system of claim 1 further comprising:

a packet network interface communicatively coupled to the set top box circuitry.

4. (Currently amended) The system of claim 3 wherein the packet network interface is compatible with ~~at least one or more~~ of a cable infrastructure, a satellite network infrastructure, a digital subscriber line (DSL) infrastructure, an Internet infrastructure, an intranet infrastructure, a wired infrastructure, and~~/or~~ a wireless infrastructure.

5. (Currently amended) The system of claim 1 further comprising:
 - at least one display device at a second location communicatively coupled to the set top box circuitry; and
 - the set top box circuitry causing the displaying of idle state media using the at least one display device when no scheduled media is available.
6. (Currently amended) The system of claim 5 wherein the at least one display device is one of a plasma display, a liquid crystal display, and or a TV screen.
7. (Original) The system of claim 1 further comprising at least one media capture device communicatively coupled to the storage.
8. (Currently amended) The system of claim 7 wherein the at least one media capture device comprises ~~at least~~ one or more of a digital camera, a digital camcorder, a DVD player, andor a CD player.
9. (Original) The system of claim 1 wherein the identified media is pushed to the system.
10. (Currently amended) A method of operating a system supporting user captured media display sequencing, the method comprising:
 - identifying media as one of idle state media and scheduled media based upon input from a user at a first location;
 - storing the idle state media at the first location;

causing the displaying of the idle state media at the first location according to a user defined sequence, if no scheduled media is available; and

refraining from causing the displaying of the idle state media if scheduled media is available.

11. (Currently amended) The method of claim 10 wherein the identifying is performed using ~~at least one or more~~ of a set top box, a personal computer, and~~or~~ a television.

12. (Currently amended) The method of claim 10 wherein the identified media comprises ~~at least one or more~~ of audio, a still image, video, and~~or~~ data.

13. (Original) The method of claim 10 wherein the displaying further comprises providing the idle state media to a second location according to a user defined sequence, when no scheduled media is available.

14. (Currently amended) The method of claim 10 wherein the displaying comprises ~~at least one or more~~ of playing audio, displaying a still image, displaying video, and~~or~~ displaying data.

15. (Original) The method of claim 10 wherein the method further comprises: receiving media from a second location.

16. (Original) The method of claim 15 wherein the receiving is performed using a packet network.

17. (Currently amended) The method of claim 16 wherein the packet network comprises ~~at least one or more~~ of a cable infrastructure, a satellite network infrastructure, a digital subscriber

line (DSL) infrastructure, an Internet infrastructure, an intranet infrastructure, a wired infrastructure, and/or a wireless infrastructure.

18. (Original) The method of claim 16 wherein the packet network is the Internet.
19. (Original) The method of claim 15 wherein the second location is a server.
20. (Currently amended) The method of claim 19 wherein the server comprises ~~at least one or more~~ of at least one of a 3rd party media provider, a 3rd party service provider, a network server, and/or a broadband head end.
21. (Currently amended) A method of operating a system supporting user captured media display sequencing, the method comprising:
 - receiving media at a first location;
 - storing the media at the first location;
 - identifying the media as one of idle state media and scheduled media based upon input from a user;
 - causing the displaying of the idle state media at the first location according to a user defined sequence, when no scheduled media is available; and
 - refraining from causing the displaying of the idle state media if user scheduled media is available.
22. (Original) The method of claim 21 wherein the idle state media resides on local storage.

23. (Currently amended) The method of claim 21 wherein the scheduled media resides on at least one or more of local storage, a 3rd party media provider, a 3rd party service provider, a network server, and/or a broadband head end.

24. (Currently amended) The method of claim 21 wherein the receiving uses at least one or more of a cable infrastructure, a satellite network infrastructure, a digital subscriber line (DSL) infrastructure, an Internet infrastructure, an intranet infrastructure, a wired infrastructure, and/or a wireless infrastructure.

25. (Currently amended) The method of claim 21 wherein the identified media comprises at least one or more of audio, a still image, video, and/or data.

26. (Currently amended) The method of claim 21 wherein the displaying comprises at least one or more of playing audio, displaying a still image, playing video, and/or displaying data.

27. (Original) The method of claim 21 wherein the method further comprises displaying the idle state media at a second location according to a user defined sequence, when no scheduled media is available.

28. (Original) The method of claim 21 wherein the method further comprises causing, immediately, the displaying of the idle state media based upon user input.

29. (New) A system supporting media display sequencing, the system comprising:
set top box circuitry at a first location communicatively coupled to support consumption of at least one of idle state media and scheduled media by a display device; and

the set top box circuitry at the first location causing the displaying, from a storage at the first location, of idle state media when no scheduled media is available.

30. (New) The system of claim 29 wherein the identified media comprises one or more of audio, a still image, video, and/or data.

31. (New) The system of claim 29 further comprising:
a packet network interface communicatively coupled to the set top box circuitry.

32. (New) The system of claim 31 wherein the packet network interface is compatible with one or more of a cable infrastructure, a satellite network infrastructure, a digital subscriber line (DSL) infrastructure, an Internet infrastructure, an intranet infrastructure, a wired infrastructure, and/or a wireless infrastructure.

33. (New) The system of claim 29 further comprising:
the set top box circuitry causing the displaying of idle state media using at least one display device at a second location when no scheduled media is available.

34. (New) The system of claim 33 wherein the at least one display device at a second location is one of a plasma display, a liquid crystal display, or a TV screen.

35. (New) The system of claim 29 further comprising at least one media capture device communicatively coupled to the storage.

36. (New) The system of claim 35 wherein the at least one media capture device comprises one or more of a digital camera, a digital camcorder, a DVD player, and/or a CD player.

37. (New) The system of claim 29 wherein the identified media is pushed to the system.

38. (New) The system of claim 29 wherein the display device is one of a plasma display, a liquid crystal display, or a TV screen.